






Orieni Steadfast Escort Corvette

SPECS		MANEUVERING						COMBAT STATS					
Class: Medium Ship		Turn Cost: 1/2 Speed						Fwd/Aft Defense: 13					
In Service: 1780		Turn Delay: 1/2 Speed						Stb/Port Defense: 14					
Point Value: 395		Accel/Decel Cost: 3 Thrust						Engine Efficiency: 2/1					
Ramming Value: 50		Pivot Cost: 3 Thrust						Extra Power: +0					
Jump Delay: N/A		Roll Cost: 2 Thrust						Initiative Bonus: +12					
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6	
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6	

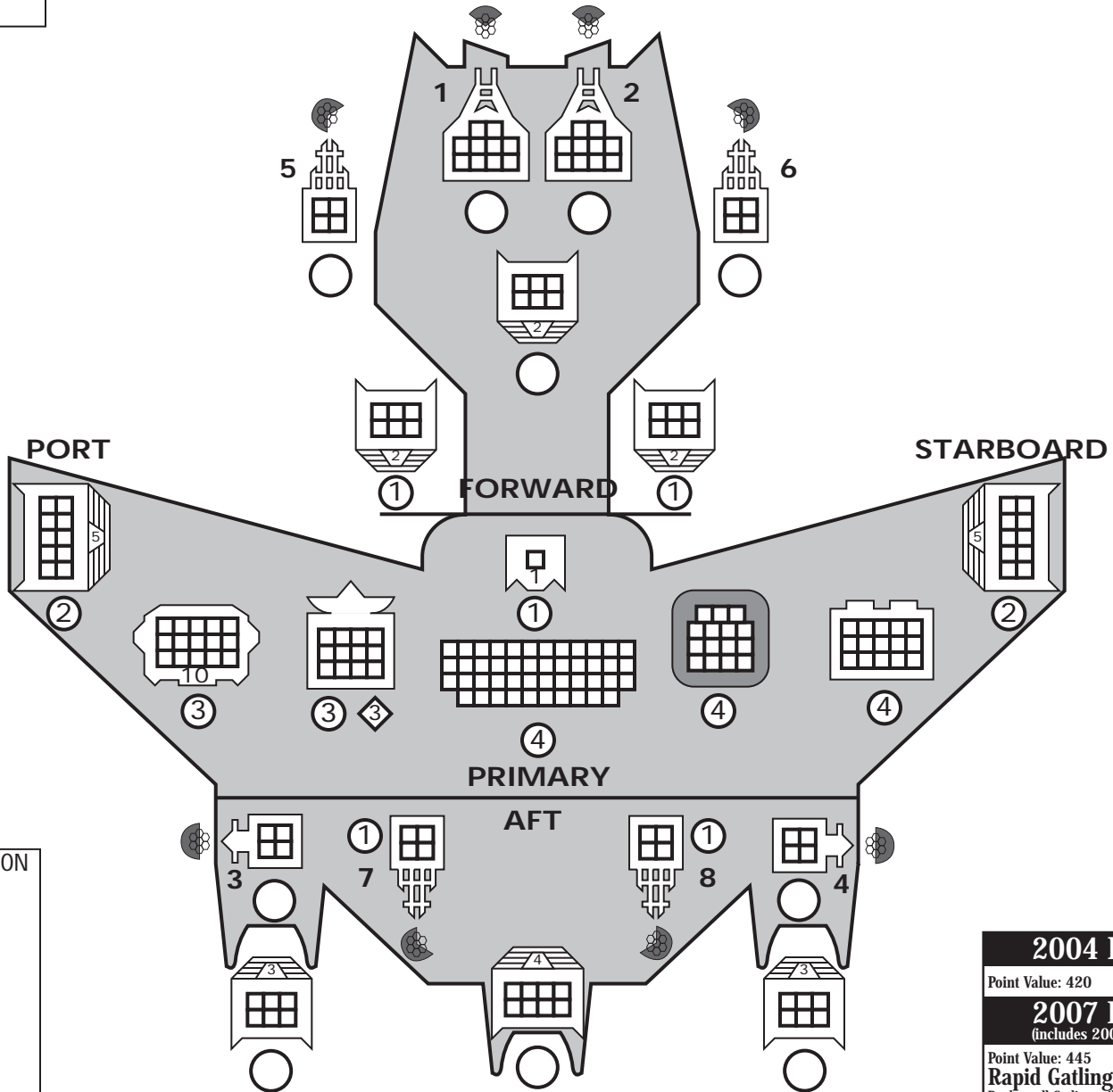
HANGAR
0 Fighters
1 Shuttle: Thrust: 3
Armor: 0 Defense: 11/11
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ARMOR REFIT			
System	1780	2004	2007
Fwd Gatling Railgun	1	1	2
Gauss Cannons	1	2	3
Center Retro Thrust	1	2	2
Light Laser	0	1	1
Center Main Thrust	1	2	2
Lu/Rt Main Thrust	1	1	2
SENSOR REFIT			
Sensor Rating	5	6	6










WEAPON DATA	
Gauss Cannon Class: Matter Modes: Standard Damage: 1d10+10 Range Penalty: -1 per hex Fire Control: +2/+1/-3 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	
Light Laser Cannon Class: Laser Modes: Raking Damage: 2d10+7 Range Penalty: -1 per hex Fire Control: +2/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	
Gatling Railgun Class: Matter Modes: Standard Damage: 2d6 Range Penalty: -2 per hex Fire Control: +0/+2/+4 Intercept Rating: -1 (Ballistic Only) Rate of Fire: 1 per turn RAPID Gatling RAILGUN <i>Rate of fire: 2 per turn</i>	































FORWARD HITS 1-5: Retro Thrust 6-8: Gauss Cannon 9-11: Gatling Railgun 12-17: Structure 18-20: PRIMARY Hit
AFT HITS 1-6: Main Thrust 7-8: Lt Laser Cannon 9-10: Gatling Railgun 11-17: Structure 18-20: PRIMARY Hit
PRIMARY HITS 1-8: Port/Stb Thrust 9-11: Sensors 12-15: Engine 16-17: Hangar 18-19: Reactor 20: C & C

SPECIAL NOTES		
Agile Ship		
Atmospheric Capable		
SENSOR DATA		
Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Gauss Cannon
	Lt Laser Cannon
	Gatling Railgun

<p>2004 Refit</p> <p>Point Value: 420</p> <p>2007 Refit (includes 2004 Refit)</p> <p>Point Value: 445</p> <p>Rapid Gatling Railgun</p> <p>Replace all Gatling railguns with rapid Gatling railguns. Armor and firing arcs remain unchanged.</p>	                             
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